

**Amendments to the Specification:**

Please replace the paragraph beginning on page 10, line 15, the following:

Eventually, the trainee determines that a bag is full. The trainee uses a drag-and-drop user gesture to move bag 302C to cart 1002. Core logic 1802 (Figure 18), in conjunction with OUI 1804, detects a click with cursor 216 (Figure 10) over bag 302C and a dragging gesture moving bag 302C (Figure 11) on to cart 1002 (Figure 12). Core logic 1802 (Figure 18) records bag 302C (Figure 11) as removed from packing platform 210 as shown in Figure 13. The trainee can now click new bag button 212A to request yet another bag. When the last item 202Z has been packed in a bag and the bag has been dragged and dropped into cart 1002, the trainee clicks a done button 1402 (Figure 14) to indicate that all items have been packed into bags and the bags have all been placed into cart 1002.

Please replace the paragraph beginning page 11, line 18 with the following:

Dimensions 1904 (Figure 19) of item record 1900 specifies dimensions of an item. The dimensions are used by core logic 1802 (Figure 18) in accurately managing placement and spatial relations between items in a single bag. For example, core logic 1802 uses dimensions of respective items represented in bag 302C (Figure 8) to prevent items from occupying the same space (i.e., overlapping in three-dimensional space) and to properly represent the relative positions of items as packed in bag 302C. In this illustrative embodiment, space in a bag is divided in to 27 cells - namely, three levels vertically, each of which includes nine cells arranged in a three-by-three horizontal square. Accordingly, dimensions represented in dimensions 1904 ((Figure 19)) specify a number of such cells occupied by an item in each of three dimensions.

Please replace the paragraph at page 13, line 27, with the following: “((19))” with --(Figure 19)--

Scoring logic 1812 evaluates items placement by comparing placement of items within the bags to rules associated with special characteristics as represented in special

characteristics 1912 ~~((Figure 19))~~. As described above, space in each bag is divided into 27 cells - namely, three levels vertically, each of which includes nine cells arranged in a three-by-three horizontal square in this illustrative embodiment. Scoring logic 1812 does not deduct any points in item placement for placement of non-crushable items. If scoring logic 1812 determines that a glass item is placed in a corner cell of the bottom level of a bag, scoring logic 1812 deducts two (2) points from the score for item placement. If scoring logic 1812 determines that a crushable item occupies any cell on the bottom level of a bag, scoring logic 1812 awards no points for item placement. Core logic 1802 does not permit placement of cart items in bags, so scoring logic 1812 does not consider the contingency that a cart item might be placed in a bag.

Please replace the paragraph at page 14, line 22, with the following:

Scoring logic 1812 measures time efficiency of the trainee by measuring the time that elapses between start of play at the clicking of the "Let's Play" button shown in Figure 1 and the end of play at the clicking of done button 1402 ~~((Figure 14))~~ with all items packed in bags. If the elapsed time is less than 120 seconds (two minutes), scoring logic 1812 ~~((Figure 18))~~ awards the trainee a full five (5) points for time efficiency. If the elapsed time is at least 120 seconds but less than 130 seconds, scoring logic 1812 awards the trainee three (3) points for time efficiency. If the elapsed time is at least 130 seconds, scoring logic 1812 awards the trainee no points for time efficiency.